Mathematical Foundation Of Computer Science By Rajendra Prasad

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Concrete Mathematics Springer
Please note: Taylor & Francis does not sell or distribute the Hardback in India, Pakistan, Nepal, Bhutan, Bangladesh and Sri Lanka
Mathematical Foundations of Computer Science CRC Press
This text gives a clear, but rigorous description of the fundamental mathematical concepts used by computer scientists, while at the same time emphasising the need for careful justification. The authors provide proofs of all the major results; all the algorithms presented are developed carefully and their performance is analysed. Throughout, the aim is to provide a well balanced treatment of both the discrete and continuous mathematics that should be studied by the serious student of computer science. The book will therefore be most suited to those undergraduate programmes that put the emphasis on such areas as programming language semantics, program correctness, and algorithm analysis and design.
Analysis for Computer Scientists Walter de Gruyter GmbH & Co KG
This book is intended as a serious introduction to the studyof mathematical analysis. In contrast to calculus, mathematical analysis does not involve formula manipulation, memorizing integrals or applications to other fields of science. No.It involves geometric intuition and

proofs of theorems. It ispure mathematics! Given the mathematical preparation andinterest of our intended audience which, apart from mathematics majors, includes students of statistics, computer science, physics, students of mathematics education and students of engineering, we have not given the axiomatic development of the real number system. However, we assumethat the reader is familiar with sets and functions. This bookis divided into two parts. Part I covers elements of mathematical analysis which include: the real number system, bounded subsets of real numbers, sequences of real numbers, monotone sequences, Bolzano-Weierstrass theorem, Cauchysequences and completeness of R, continuity, intermediatevalue theorem, continuous maps on [a, b], uniform continuity, closed sets, compact sets, differentiability, series of nonnegative real numbers, alternating series, absolute and conditional convergence; and re-arrangement of series. The contents of Part I are adequate for a semester course in mathematical analysis at the 200 level. Part II covers Riemannintegrals. In particular, the Riemann integral, basic properties of Riemann integral, pointwise convergence of sequencesof functions, uniform convergence of sequences of functions, series of real-valued functions: term by term differentiationand integration; power series: uniform convergence of powerseries; uniform convergence at end points; and equi-continuity are covered. Part II covers the standard syllabus for asemester mathematical analysis course at the 300 level. Thetopics covered in this book provide a reasonable preparationfor any serious study of higher mathematics. But for one toreally benefit from the book, one must spend a great deal ofixtime on it, studying the contents very carefully and attempting all the exercises, especially the miscellaneous exercises atthe end of the book. These exercises constitute an importantintegral part of the book.Each chapter begins with clear statements of the most important theorems of the chapter. The proofs of these theoremsgenerally contain fundamental ideas of mathematical analysis. Students are therefore encouraged to study them verycarefully and to discover these id

Theoretical and Mathematical Foundations of Computer Science New Age International

"To design future networks that are worthy of society's trust, we must put the 'discipline' of computer networking on a much stronger foundation. This book rises above the considerable minutiae of today's networking technologies to emphasize the long-standing mathematical underpinnings of the field." -Professor Jennifer Rexford, Department of Computer Science, Princeton University "This book is exactly the one I have been waiting for the last couple of years. Recently, I decided most students were already very familiar with the way the net works but were not being taught the fundamentals-the math. This book contains the knowledge for people who will create and understand future communications systems." -Professor Jon Crowcroft, The Computer Laboratory, University of Cambridge The Essential

Mathematical Principles Required to Design, Implement, or Evaluate Advanced Computer Networks Students, researchers, and professionals in computer networking require a firm conceptual understanding of its foundations. Mathematical Foundations of Computer Networking provides an intuitive yet rigorous introduction to these essential mathematical principles and techniques. Assuming a basic grasp of calculus, this book offers sufficient detail to serve as the only reference many readers will need. Each concept is described in four ways: intuitively; using appropriate mathematical notation; with a numerical example carefully chosen for its relevance to networking; and with a numerical exercise for the reader. The first part of the text presents basic concepts, and the second part introduces four theories in a progression that has been designed to gradually deepen readers' understanding. Within each part, chapters are as self-contained as possible. The first part covers probability; statistics; linear algebra; optimization; and signals, systems, and transforms. Topics range from Bayesian networks to hypothesis testing, and eigenvalue computation to Fourier transforms. These preliminary chapters establish a basis for the four theories covered in the second part of the book: queueing theory, game theory, control theory, and information theory. The second part also demonstrates how mathematical concepts can be applied to issues such as contention for limited resources, and the optimization of network responsiveness, stability, and throughput. Foundations of Mathematical Real Analysis: Computer Science Mathematical Analysis Mathematical Foundations of Computer ScienceSets, Relations, and Induction Judith Gersting's Mathematical Structures for Computer Science has long been acclaimed for its clear presentation of essential concepts and its exceptional range of applications relevant to computer science majors. Now with this new edition, it is the first discrete mathematics textbook revised to meet the proposed new ACM/IEEE standards for the course. *Foundations of Computer Science* Springer Mathematical logic is a branch of mathematics that takes axiom systems and mathematical proofs as its objects of study. This book shows how it can also provide a foundation for the development of information science and technology. The first five chapters systematically present the core topics of classical mathematical logic, including the syntax and models of first-order languages, formal inference systems, computability and representability, and Gödel’s theorems. The last five chapters present extensions and developments of classical mathematical logic, particularly the concepts of version sequences of formal theories and their limits, the system of revision calculus, proschemes (formal descriptions of proof methods and strategies) and their properties, and the theory of inductive inference. All of these themes contribute to a formal theory of axiomatization and its application to the process of developing information technology and scientific theories. The book also describes the paradigm of three kinds of language environments for theories

and it presents the basic properties required of a meta-language environment. Finally, the book brings these themes together by describing a workflow for scientific research in the information era in which formal methods, interactive software and human invention are all used to their advantage. This book represents a valuable reference for graduate and undergraduate students and researchers in mathematics, information science and technology, and other relevant areas of natural sciences. Its first five chapters serve as an undergraduate text in mathematical logic and the last five chapters are addressed to graduate students in relevant disciplines.

A Foundation for Computer Science

Pearson Education India

First comprehensive introduction to information theory explores the work of Shannon, McMillan, Feinstein, and Khinchin. Topics include the entropy concept in probability theory, fundamental theorems, and other subjects. 1957 edition.

Mathematical Foundations of Computer Science 1978

Cambridge University Press

Explains the fundamental concepts in mathematics. It can be used by the students in computer science as an introduction to the underlying ideas of mathematics for computer science. It explains topics like mathematical logic, predicates, relations, functions, combinatorics, algebraic structures and graph theory. It would be useful for the students of B.Tech, BCA, & MCA. Key Features: * Comprehensive discussion on logic, function, algebraic systems, recurrence relations and graph theory * Wide variety of exercises at all levels * Several worked out examples

The Mathematical Foundation of Informatics

Oxford University Press, USA

This book covers elementary discrete mathematics for computer science and engineering. It emphasizes mathematical definitions and proofs as well as applicable methods. Topics include formal logic notation, proof methods; induction, well-ordering; sets, relations; elementary graph theory; integer congruences; asymptotic notation and growth of functions; permutations and combinations, counting principles; discrete probability. Further selected topics may also be covered, such as recursive definition and structural induction; state machines and invariants; recurrences; generating functions.

39th International Symposium, MFCS 2014, Budapest, Hungary, August 26-29, 2014. Proceedings, Part II

Springer

This easy-to-follow textbook/reference presents a concise introduction to mathematical analysis from an algorithmic point of view, with a particular focus on applications of analysis and aspects of mathematical modelling. The text describes the mathematical theory alongside the basic concepts and methods of numerical analysis, enriched by computer experiments using MATLAB, Python, Maple, and Java applets. This fully updated and expanded new edition also features an even greater number of programming exercises. Topics and features: describes the fundamental concepts in

analysis, covering real and complex numbers, trigonometry, sequences and series, functions, derivatives, integrals, and curves; discusses important applications and advanced topics, such as fractals and L-systems, numerical integration, linear regression, and differential equations; presents tools from vector and matrix algebra in the appendices, together with further information on continuity; includes added material on hyperbolic functions, curves and surfaces in space, second-order differential equations, and the pendulum equation (NEW); contains experiments, exercises, definitions, and propositions throughout the text; supplies programming examples in Python, in addition to MATLAB (NEW); provides supplementary resources at an associated website, including Java applets, code source files, and links to interactive online learning material. Addressing the core needs of computer science students and researchers, this clearly written textbook is an essential resource for undergraduate-level courses on numerical analysis, and an ideal self-study tool for professionals seeking to enhance their analysis skills.

C Edition Macmillan

This edition offers a pedagogically rich and intuitive introduction to discrete mathematics structures. It meets the needs of computer science majors by being both comprehensive and accessible.

Mathematical Foundation for Computer Science Laxmi Publications

A more intuitive approach to the mathematical foundation of computer science Discrete mathematics is the basis of much of computer science, from algorithms and automata theory to combinatorics and graph theory. This textbook covers the discrete mathematics that every computer science student needs to learn. Guiding students quickly through thirty-one short chapters that discuss one major topic each, this flexible book can be tailored to fit the syllabi for a variety of courses. Proven in the classroom, Essential Discrete Mathematics for Computer Science aims to teach mathematical reasoning as well as concepts and skills by stressing the art of proof. It is fully illustrated in color, and each chapter includes a concise summary as well as a set of exercises. The text requires only precalculus, and where calculus is needed, a quick summary of the basic facts is provided. Essential Discrete Mathematics for Computer Science is the ideal introductory textbook for standard undergraduate courses, and is also suitable for high school courses, distance education for adult learners, and self-study. The essential introduction to discrete mathematics Features thirty-one short chapters, each suitable for a single class lesson Includes more than 300 exercises Almost every formula and theorem proved in full Breadth of content makes the book adaptable to a variety of courses Each chapter includes a concise summary Solutions manual available to instructors

Mathematical Foundation of Computer Science Springer

This book, updated and improved, introduces the mathematics that support advanced computer programming and the analysis of algorithms. The book's primary aim is to provide a solid and

relevant base of mathematical skills. It is an indispensable text and reference for computer scientists and serious programmers in virtually every discipline.
Mathematical Foundation for Computer Science Courier Corporation
This book presents topics from mathematics which are relevant and useful to computer science. This book treats basic topics such as number theory, set theory, functions etc. in a simple way. Each chapter has been planned as independent unit so that various interrelated topics can also be read independently. Ample amount of examples and problems are given at the end of each chapter to help both the students and researchers. Hints and answers are also given for the problems in the exercise to help the students for self-learning. Please note: Taylor & Francis does not sell or distribute the Hardback in India, Pakistan, Nepal, Bhutan, Bangladesh and Sri Lanka
Proceedings of the Conference, Hanoi, Vietnam, 25-28 October 1999 Cambridge University Press
Computing, today more than ever before, is a multi-faceted discipline which collates several methodologies, areas of interest, and approaches: mathematics, engineering, programming, and applications. Given its enormous impact on everyday life, it is essential that its debated origins are understood, and that its different foundations are explained. On the Foundations of Computing offers a comprehensive and critical overview of the birth and evolution of computing, and it presents some of the most important technical results and philosophical problems of the discipline, combining both historical and systematic analyses. The debates this text surveys are among the latest and most urgent ones: the crisis of foundations in mathematics and the birth of the decision problem, the nature of algorithms, the debates on computational artefacts and malfunctioning, and the analysis of computational experiments. By covering these topics, On the Foundations of Computing provides a much-needed resource to contextualize these foundational issues. For practitioners, researchers, and students alike, a historical and philosophical approach such as what this volume offers becomes essential to understand the past of the discipline and to figure out the challenges of its future.
A Visual Approach Pearson Education
This volume presents research results ranging from those in pure mathematical theory (semigroup theory, graph theory, etc.) to those in theoretical and applied computer science, e.g. formal languages, automata, codes, parallel and distributed computing, formal systems, knowledge systems and database theory.
Sets, Relations, and Induction Springer Science & Business Media
This book provides an introduction to the mathematical and algorithmic foundations of data science, including machine learning, high-dimensional geometry, and analysis of large networks. Topics include the counterintuitive nature of data in high dimensions, important linear algebraic techniques such as singular value decomposition, the theory of random walks and Markov chains, the

fundamentals of and important algorithms for machine learning, algorithms and analysis for clustering, probabilistic models for large networks, representation learning including topic modelling and non-negative matrix factorization, wavelets and compressed sensing. Important probabilistic techniques are developed including the law of large numbers, tail inequalities, analysis of random projections, generalization guarantees in machine learning, and moment methods for analysis of phase transitions in large random graphs. Additionally, important structural and complexity measures are discussed such as matrix norms and VC-dimension. This book is suitable for both undergraduate and graduate courses in the design and analysis of algorithms for data.

A Visual Approach CRC Press

This book presents a systematic approach to analyze nature-inspired algorithms. Beginning with an introduction to optimization methods and algorithms, this book moves on to provide a unified framework of mathematical analysis for convergence and stability. Specific nature-inspired algorithms include: swarm intelligence, ant colony optimization, particle swarm optimization, bee-inspired algorithms, bat algorithm, firefly algorithm, and cuckoo search. Algorithms are analyzed from a wide spectrum of theories and frameworks to offer insight to the main characteristics of algorithms and understand how and why they work for solving optimization problems. In-depth mathematical analyses are carried out for different perspectives, including complexity theory, fixed point theory, dynamical systems, self-organization, Bayesian framework, Markov chain framework, filter theory, statistical learning, and statistical measures. Students and researchers in optimization, operations research, artificial intelligence, data mining, machine learning, computer science, and management sciences will see the pros and cons of a variety of algorithms through detailed examples and a comparison of algorithms.

12th Symposium held at Bratislava, Czechoslovakia, August 25-29, 1986. Proceedings Addison-Wesley Professional

This Text Book is designed to meet the requirements of the under graduate students of B.Sc (Computer Science), B.C.A., B.Sc (CT) and post graduate students of M.C.A., M.Sc (Computer Science) and Computer Technologies. This text is for beginners as well as experts who wish to learn this subject. The language adopted is simple and the subject-matter self explanatory in nature. A variety of problems has been included in each chapter to enable the reader to gain further insight and clarity of the application of the techniques. It includes numerous examples that illustrate the basic concept and the exercises, to enhance the value of the book. Key Features This Text Book covers Matrices, Set Theory, Boolean Algebra, Mathematical Logic, Graph Theory, Grammars And Languages. Numerous illustrative problems are provided to help the reader understand the subject. To suit the needs of the B.C.A., M.C.A. and M.Sc curriculum of various universities. All major steps in the problems are presented in a step-by-step format.

Mathematical Foundations of Data Science Using R
Springer
MATHEMATICAL FOUNDATION FOR COMPUTER SCIENCE, a textbook covers mathematical logic, Normal Forms, Graphs, Trees and Relations. The emphasis in the book is on the presentation of fundamentals and theoretical concepts in an intelligible and easy to understand manner. Every topic is illustrated with a number of problems of increasing complexities which will help the beginner understand the fundamentals involved and enable them to solve various problems.