

Agile Software Development Scrum

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MARIELA SANTANA

Agile Estimating and Planning Addison-Wesley Professional

"An Introduction to Scrum" gives the reader the opportunity to learn exactly what scrum is all about and to be able to learn the basic functions of it as well. It is a great tool that can be used for application development or to manage software projects. The author ensures that things are kept simple so that the reader has no problems at all understanding and executing what they are taught in the book. Many persons shy away from learning new things, especially when they are technology based as they think that it will simply be too hard to learn in a short period of time. This text dispels that thought quite easily.

Achieving Enterprise Agility Addison-Wesley Professional

Create Thriving, High-Performing Teams and Organizations with Scrumban Scrumban allows you to use Kanban as a catalyst for increasingly valuable changes to your existing software development processes, amplifying and expanding upon Scrum's benefits. Now, there's a definitive guide to Scrumban that explains what it is (and isn't), how and why it works, and how to use it to improve both team and organizational performance.

Comprehensive, coherent, and practical, The Scrumban [R]Evolution will help you incrementally apply proven Lean/Agile principles to get what matters most: pragmatic, bottom-line results. Pioneering Scrumban coach Ajay Reddy clarifies Scrumban's core concepts and principles, and illuminates their application through real-life examples. He takes you from the absolute basics through sustainable adoption, and from choosing metrics to advanced forecasting and adaptive management. Whatever your role in the organization, this essential guide liberates you to tailor Kanban systems based on your unique challenges—and to solve delivery problems and improvement

stagnation you haven't been able to solve with Scrum alone. Discover how Scrumban can help you reignite stalled Agile initiatives Clarify crucial relationships between purpose, values, and performance Quickly develop shared understanding in and across teams Use Scrumban to better manage Product Owner/Customer expectations Improve the rollout of Scrum in any team using Scrumban Use Scrumban and let real improvements spread with least resistance Use the right metrics to gain insight, track progress, and improve forecasting Take advantage of Scrumban's advanced capabilities as you gain experience Develop leaders to successfully guide your Agile initiatives Integrate modeling to reliably refine your forecasting and decision-making

The Truth about Agile Software Development with Scrum - How to Manage Scrum Agile Software Development, the Facts You Should Know Pearson Education Every day, businesses are losing huge amounts of money because they are acting in a way that dissatisfies their customers. For example, New Voice Media issued a report in 2016 which reported that \$62 billion of business was lost due to poor customer service.

Agile Practice Guide (Hindi) Pearson Education

Provides recommendations and case studies to help with the implementation of Scrum.

A Guide for Software Quality Assurance in the Agile World "O'Reilly Media, Inc."

Summarizes the Agile and Scrum software development method, which allows creation of software in just 30 days.

Agile Software Development: Scrum for Developers Lulu Press, Inc

Scrum is an agile way to manage a project, usually software development. Agile software development with Scrum is often perceived as a methodology; but rather than viewing Scrum as methodology, think of it as a framework for managing a process. What is Scrum? In the agile Scrum world, instead of providing complete, detailed descriptions of how

everything is to be done on a project, much of it is left up to the Scrum software development team. This is because the team will know best how to solve the problem they are presented. This is why in Scrum development, for example, a sprint planning meeting is described in terms of the desired outcome (a commitment to a set of features to be developed in the next sprint) instead of a set of Entry criteria, Task definitions, Validation criteria, Exit criteria (ETVX) and so on, as would be provided in most methodologies. Scrum relies on a self-organizing, cross-functional team. The scrum team is self-organizing in that there is no overall team leader who decides which person will do which task or how a problem will be solved. Those are issues that are decided by the team as a whole. And in Scrum, a team is cross functional, meaning everyone is needed to take a feature from idea to implementation. Within agile development, Scrum teams are supported by two specific roles. The first is a ScrumMaster, who can be thought of as a coach for the team, helping team members use the Scrum process to perform at the highest level. For information Click on BUY BUTTON

Essential Scrum Speedy Publishing LLC
Agile Software Development with Scrum Pearson
Scrum Agile Software Development Master Addison-Wesley Professional
The Elements of Agile and Scrum in a Nutshell Whether you're new to agile software development or considering Scrum for general project management, Scrum Basics compiles all of the essentials into one handy little guide. Learn how agile teams use Scrum, with:

- A simple summary of agile project management basics like the Agile Manifesto and 12 Agile Principles
- A concise overview of Scrum roles, artifacts, and activities
- A well-organized breakdown of Scrum practices with helpful illustrations and advice
- A troubleshooting FAQ and 5 case studies to help you visualize Scrum in action

Dive into Agile Software Development Callisto Media Inc

The #1 guide to using Visual Studio 2010 in team development: insider coverage of this huge release, from the leader of the VSTS team * *Focuses on succeeding with new VS 2010 ALM products in real-world environments, with exclusive 'Lessons Learned at Microsoft'. *Thoroughly covers VS 2010's massive new capabilities for team development. *Contains extensive new coverage of implementing Scrum and related practices. *Covers the entire lifecycle: requirements, architecture, construction, build, test, and more This is the most practical, valuable guide for every member of the software team who intends to run or participate in software projects using Microsoft's Visual Studio 2010. Written by a top Microsoft Visual Studio development team leader and a leading Visual Studio implementation consultant, it focuses on the real challenges development organizations face. The authors identify powerful lessons and best practices learned at Microsoft, and cover the entire development lifecycle, from requirements gathering through testing and beyond. This edition adds extensive coverage of VS 2010's extensive new team features, as well as new coverage of using VS 2010 to actively support teams that practice Scrum. Throughout, the authors focus on showing how to use VS 2010 to reduce waste, increase transparency, and accelerate the flow of value to the end customer. Coverage includes: * *Requirements: vision, user stories, use cases, storyboards, satisfiers/dissatisfiers, and more *Running the project: self-managing teams, metrics, sprints, and dashboards *'Value-up' views of software architecture, construction, and testing. *Build and lab: check-in, team build, continuous integration, build verification tests, reporting, deployment, and lab automation/virtualization. *Troubleshooting the project: overcoming issues ranging from scope creep to build failures
Springer Nature
The agile practice is only one of the many iterative methods devised by development leaders in the past. Fundamentally speaking, iterative methods opposed the overly-incremental approach of the waterfall method by using a multitude of smaller phases. These phases encompass the main parts of the waterfall method (requirement, design, implementation, verification, and maintenance); but done so in smaller, more frequent increments. These are also called 'mini-waterfalls'. In essence, the agile practice moves through a life cycle of the waterfall development method in a much shorter amount of time.

The 'thought leaders' behind the formation of the agile development practice refined it using 12 key principles. These principles will be discussed in Chapter 7 - The 12 Agile Principles, and will be applied in most of the lessons throughout this eBook. The Scrumban [R]Evolution Pearson Education
In Large-Scale Scrum, Craig Larman and Bas Vodde offer the most direct, concise, actionable guide to reaping the full benefits of agile in distributed, global enterprises. Larman and Vodde have distilled their immense experience helping geographically distributed development organizations move to agile. Going beyond their previous books, they offer today's fastest, most focused guidance: "brass tacks" advice and field-proven best practices for achieving value fast, and achieving even more value as you move forward. Targeted to enterprise project participants and stakeholders, Large-Scale Scrum offers straight-to-the-point insights for scaling Scrum across the entire project lifecycle, from sprint planning to retrospective. Larman and Vodde help you: Implement proven Scrum frameworks for large-scale developments Scale requirements, planning, and product management Scale design and architecture Effectively manage defects and interruptions Integrate Scrum into multisite and offshore projects Choose the right adoption strategies and organizational designs This will be the go-to resource for enterprise stakeholders at all levels: everyone who wants to maximize the value of Scrum in large, complex projects.
Scrum and XP from the Trenches - 2nd Edition Independently Published
Learning Agile is a comprehensive guide to the most popular agile methods, written in a light and engaging style that makes it easy for you to learn. Agile has revolutionized the way teams approach software development, but with dozens of agile methodologies to choose from, the decision to "go agile" can be tricky. This practical book helps you sort it out, first by grounding you in agile's underlying principles, then by describing four specific—and well-used—agile methods: Scrum, extreme programming (XP), Lean, and Kanban. Each method focuses on a different area of development, but they all aim to change your team's mindset—from individuals who simply follow a plan to a cohesive group that makes decisions together. Whether you're considering agile for the first time, or trying it again, you'll learn how to choose a method that best fits your team and your company. Understand the purpose behind agile's

core values and principles Learn Scrum's emphasis on project management, self-organization, and collective commitment Focus on software design and architecture with XP practices such as test-first and pair programming Use Lean thinking to empower your team, eliminate waste, and deliver software fast Learn how Kanban's practices help you deliver great software by managing flow Adopt agile practices and principles with an agile coach
From Concept to Continuous Feedback IGI Global
A deceptively simple process called Scrum, a new approach to systems development projects, is described here. Application development managers will learn how to simplify the implementation of Agile processes with Scrum, how to simplify XP implementation through a Scrum wrapper, how to understand the theoretical underpinnings of Agile processes, and why Agile processes work and how to manage them. Material is of interest to the software development community at large. Schwaber is president of a software development consultancy. Annotation copyrighted by Book News Inc., Portland, OR.
Speedy Publishing LLC
Improve and Accelerate Software Delivery for Large, Distributed, Complex Projects
The Nexus Framework is the simplest, most effective approach to applying Scrum at scale across multiple teams, sites, and time zones. Created by Scrum.org—the pioneering Scrum training and certification organization founded by Scrum co-creator Ken Schwaber—Nexus draws on decades of experience to address the unique challenges teams face in coming together, sharing work, and managing and minimizing dependencies. The Nexus™ Framework for Scaling Scrum is a concise book that shows how Nexus helps teams to deliver a complex, multi-platform, software-based product in short, frequent cycles, without sacrificing consistency or quality, and without adding unnecessary complexity or straying from Scrum's core principles. Using an extended case study, the authors illustrate how Nexus helps teams solve common scaling challenges like reducing cross-team dependencies, preserving team self-organization and transparency, and ensuring accountability. Understand the challenges of delivering working, integrated product increments with multiple teams, and how Nexus addresses them Form a Nexus around a new or existing product and learn how that Nexus sets goals and plans its work Run Sprints within a Nexus, provide transparency into progress, conduct effective Nexus Sprint reviews, and use

Nexus Sprint Retrospectives to continuously improve Overcome the distributed team collaboration challenges *Practical Advice for Your First Year* Pearson
 This book constitutes the proceedings of the 5th International Conference on Lean and Agile Software Development, LASD 2021, which was held online on January 23, 2021. The conference received a total of 32 submissions, of which 10 full and 2 short papers are included in this volume. In addition, one keynote paper is also included. To live the agile mindset, the LASD conference focuses on highly relevant research outcomes and fosters their way into practice. Topics discussed in this volume range from teams under COVID-19 through women in Agile, to product road-mapping and non-functional requirements.

Agile Agile Software Development with Scrum

Learn how to use the scrum framework and project management tools like Jira and Confluence to manage agile software development.

Lean Agile Software Development
 Microsoft Press

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Agile Software Engineering with Visual Studio Rocky Nook, Inc.

Scrum is a totally new way to come up with high quality projects. Scrum is defined as a network made of strategic, agile and flexible development techniques used by teams in software projects or products. However with the flexibility of Scrum it may also be used to improve project output in an actual setting. It may be adapted to so many different applications: at school, in business, in company projects and in community projects.

Continuously Delivering an Integrated Product with Multiple Scrum Teams

Addison-Wesley Professional

This concise book is an effective source for understanding Agile Scrum development; why we use it and how it works. It will explain how work gets done in manageable iterations (sprints) and the team meetings that keep work on track

(ceremonies). Also, since risk is a constant threat to any team-based project, managing risk in an Agile Scrum environment is specifically discussed. This book is for: • New Agile Scrum team members. • Team leaders - this book describes the foundation of Agile Scrum, which can save time getting team members on the same page. • Trainer/Educator of Agile Scrum - this book clearly defines Agile Scrum in a structured way so that students can learn how to effectively serve on an Agile team to improve their marketability. If you need to know Agile Scrum, this book will show you how to own it.

Software Development Using Scrum

Business Expert Press

This updated and expanded second edition of Book provides a user-friendly introduction to the subject, Taking a clear structural framework, it guides the reader through the subject's core elements. A flowing writing style combines with the use of illustrations and diagrams throughout the text to ensure the reader understands even the most complex of concepts. This succinct and enlightening overview is a required reading for all those interested in the subject. We hope you find this book useful in shaping your future career & Business.