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CHAMBERS GREGORY

Reasoning About a Highly Connected World Cambridge University Press

Are all film stars linked to Kevin Bacon? Why do the stock markets rise and fall sharply on the strength of a vague rumour? How does gossip spread so quickly? Are we all related through six degrees of separation? There is a growing awareness of the complex networks that pervade modern society. We see them in the rapid growth of the Internet, the ease of global communication, the swift spread of news and information, and in the way epidemics and financial crises develop with startling speed and intensity. This introductory book on the new science of networks takes an interdisciplinary approach, using economics, sociology, computing, information science and applied mathematics to address fundamental questions about the links that connect us, and the ways that our decisions can have consequences for others.

Probability Theory and Stochastic Processes with Applications (Second Edition) OUP Oxford

This book is a captivating account of a professional mathematician's experiences conducting a math circle for preschoolers in his apartment in Moscow in the 1980s. As anyone who has taught or raised young children knows, mathematical education for little kids is a real mystery. What are they capable of? What should they learn first? How hard should they work? Should they even "work" at all? Should we push them, or just let them be? There are no correct answers to these questions, and the author deals with them in classic math-circle style: he doesn't ask and then answer a question, but shows us a problem--be it mathematical or pedagogical--and describes to us what happened. His book is a narrative about what he did, what he tried, what worked, what failed, but most important, what the kids experienced. This book does not purport to show you how to create precocious high achievers. It is just one person's story about things he tried with a half-dozen young children. Mathematicians, psychologists, educators, parents, and everybody interested in the intellectual development in young children will find this book to be an invaluable, inspiring resource. In the interest of fostering a greater awareness and appreciation of mathematics and its connections to other disciplines and everyday life, MSRI and the AMS are publishing books in the Mathematical Circles Library series as a service to young people, their parents and teachers, and the mathematics profession. Titles in this series are co-published with the Mathematical Sciences Research Institute (MSRI).

Pre-algebra with Pizzazz! Series American Mathematical Soc.

Having trouble deciding which coding scheme to employ, how to design a new scheme, or how to improve an existing system? This summary of the state-of-the-art in iterative coding makes this decision more straightforward. With emphasis on the underlying theory, techniques to analyse and design practical iterative coding systems are presented. Using Gallager's original ensemble of LDPC codes, the basic concepts are extended for several general codes, including the practically important class of turbo codes. The simplicity of the binary erasure channel is exploited to develop analytical techniques and intuition, which are then applied to general channel models. A chapter on factor graphs helps to unify the important topics of information theory, coding and communication theory. Covering the most recent advances, this text is ideal for graduate students in electrical engineering and computer science, and practitioners. Additional resources, including instructor's solutions and figures, available online: www.cambridge.org/9780521852296.

The Story of a Mathematical Circle for Preschoolers Simon and Schuster

Proof and Disproof in Formal Logic is a lively and entertaining introduction to formal logic providing an excellent insight into how a simple logic works. Formal logic allows you to check a logical claim without considering what the claim means. This highly abstracted idea is an essential and practical part of computer science. The idea of a formal system—a collection of rules and axioms which define a universe of logical proofs—is what gives us programming languages and modern-day programming. This book concentrates on using logic as a tool: making and using formal proofs and disproofs of particular logical claims. The logic it uses—natural deduction—is very small and very simple; working with it helps you see how large mathematical universes can be built on small foundations. The book is divided into four parts: · Part I "Basics" gives an introduction to formal logic with a short history of logic and explanations of some technical words. · Part II "Formal syntactic proof" show you how to do calculations in a formal system where you are guided by shapes and never need to think about meaning. Your experiments are aided by Jape, which can operate as both inquisitor and oracle. · Part III "Formal semantic disproof" shows you how to construct mathematical counterexamples to show that proof is impossible. Jape can check the counterexamples you build. · Part IV "Program specification and proof" describes how to apply your logical understanding to a real computer science problem, the accurate description and verification of programs. Jape helps, as far as arithmetic allows. Aimed at undergraduates and graduates in computer science, logic, mathematics, and philosophy, the text includes reference to and exercises based on the computer

software package Jape, an interactive teaching and research tool designed and hosted by the author that is freely available on the web.

Math from Three to Seven Instructional Fair

String theory says we live in a ten-dimensional universe, but that only four are accessible to our everyday senses. According to theorists, the missing six are curled up in bizarre structures known as Calabi-Yau manifolds. In *The Shape of Inner Space*, Shing-Tung Yau, the man who mathematically proved that these manifolds exist, argues that not only is geometry fundamental to string theory, it is also fundamental to the very nature of our universe. Time and again, where Yau has gone, physics has followed. Now for the first time, readers will follow Yau's penetrating thinking on where we've been, and where mathematics will take us next. A fascinating exploration of a world we are only just beginning to grasp, *The Shape of Inner Space* will change the way we consider the universe on both its grandest and smallest scales.

Middle School Math with Pizzazz!: E. Ratio and proportion; Percent; Statistics and graphs; Probability; Integers; Coordinate graphing; Equations Courier Corporation

The Exclusive Method You Can Use to Learn—Not Just Memorize—Essential Words A powerful vocabulary expands your world of opportunity. Building your word power will help you write more effectively, communicate clearly, score higher on standardized tests like the SAT, ACT, or GRE, and be more confident and persuasive in everything you do. Using the exclusive Fiske method, you will not just memorize words, but truly learn their meanings and how to use them correctly. This knowledge will stay with you longer and be easier to recall—and it doesn't take any longer than less-effective memorization. How does it work? This book uses a simple three-part system: 1. Patterns: Words aren't arranged randomly or alphabetically, but in similar groups based on meaning and origin that make words easier to remember over time. 2. Deeper Meanings, More Examples: Full explanations—not just brief definitions—of what the words mean, plus multiple examples of the words in sentences. 3. Quick Activities: Frequent short quizzes help you test how much you've learned, while helping your brain internalize their meanings.

Introduction to Modern Cryptography Cambridge University Press

Nonlinear algebra provides modern mathematical tools to address challenges arising in the sciences and engineering. It is useful everywhere, where polynomials appear: in particular, data and computational sciences, statistics, physics, optimization. The book offers an invitation to this broad and fast-developing area. It is not an extensive encyclopedia of known results, but rather a first introduction to the subject, allowing the reader to enter into more advanced topics. It was designed as the next step after linear algebra and well before abstract algebraic geometry. The book presents both classical topics—like the Nullstellensatz and primary decomposition—and more modern ones—like tropical geometry and semidefinite programming. The focus lies on interactions and applications. Each of the thirteen chapters introduces fundamental concepts. The book may be used for a one-semester course, and the over 200 exercises will help the readers to deepen their understanding of the subject.

No Logo Farrar, Straus and Giroux

This unique reference, aimed at research topologists, gives an exposition of the 'pseudo-Anosov' theory of foliations of 3-manifolds. This theory generalizes Thurston's theory of surface

automorphisms and reveals an intimate connection between dynamics, geometry and topology in 3 dimensions. Significant themes returned to throughout the text include the importance of geometry, especially the hyperbolic geometry of surfaces, the importance of monotonicity, especially in 1-dimensional and co-dimensional dynamics, and combinatorial approximation, using finite combinatorial objects such as train-tracks, branched surfaces and hierarchies to carry more complicated continuous objects.

The Equation that Couldn't Be Solved Cambridge University Press

Your students will develop a greater understanding of the math concepts required for mastery of the new NCTM Standards. Easy-to-follow instructions, fun-to-solve puzzles and riddles, and many self-checking activities make these books a hit in any middle school math class.

Symmetry Princeton University Press

A concise, modern textbook on group theory written especially for physicists Although group theory is a mathematical subject, it is indispensable to many areas of modern theoretical physics, from atomic physics to condensed matter physics, particle physics to string theory. In particular, it is essential for an understanding of the fundamental forces. Yet until now, what has been missing is a modern, accessible, and self-contained textbook on the subject written especially for physicists. *Group Theory in a Nutshell for Physicists* fills this gap, providing a user-friendly and classroom-tested text that focuses on those aspects of group theory physicists most need to know. From the basic intuitive notion of a group, A. Zee takes readers all the way up to how theories based on gauge groups could unify three of the four fundamental forces. He also includes a concise review of the linear algebra needed for group theory, making the book ideal for self-study. Provides physicists with a modern and accessible introduction to group theory Covers applications to various areas of physics, including field theory, particle physics, relativity, and much more Topics include finite group and character tables; real, pseudoreal, and complex representations; Weyl, Dirac, and Majorana equations; the expanding universe and group theory; grand unification; and much more The essential textbook for students and an invaluable resource for researchers Features a brief, self-contained treatment of linear algebra An online illustration package is available to professors Solutions manual (available only to professors)

Proof and Disproof in Formal Logic Cambridge University Press

This "worthy successor to Strunk and White" now features an expanded style guide covering a wider range of citation cases, complete with up-to-date formats for Chicago, MLA, and APA styles.

Modern Coding Theory John Wiley & Sons

The book is an introductory textbook mainly for students of computer science and mathematics. Our guiding phrase is "what every theoretical computer scientist should know about linear programming". A major focus is on applications of linear programming, both in practice and in theory. The book is concise, but at the same time, the main results are covered with complete proofs and in sufficient detail, ready for presentation in class. The book does not require more prerequisites than basic linear algebra, which is summarized in an appendix. One of its main goals is to help the reader to see linear programming "behind the scenes".

The Shape of Inner Space Cambridge University Press

What do Bach's compositions, Rubik's Cube, the way we choose our mates, and the physics of

subatomic particles have in common? All are governed by the laws of symmetry, which elegantly unify scientific and artistic principles. Yet the mathematical language of symmetry—known as group theory—did not emerge from the study of symmetry at all, but from an equation that couldn't be solved. For thousands of years mathematicians solved progressively more difficult algebraic equations, until they encountered the quintic equation, which resisted solution for three centuries. Working independently, two great prodigies ultimately proved that the quintic cannot be solved by a simple formula. These geniuses, a Norwegian named Niels Henrik Abel and a romantic Frenchman named Évariste Galois, both died tragically young. Their incredible labor, however, produced the origins of group theory. The first extensive, popular account of the mathematics of symmetry and order, *The Equation That Couldn't Be Solved* is told not through abstract formulas but in a beautifully written and dramatic account of the lives and work of some of the greatest and most intriguing mathematicians in history.

MATH IN SOCIETY Cambridge University Press

Praise for *How I Became a Quant* "Led by two top-notch quants, Richard R. Lindsey and Barry Schachter, *How I Became a Quant* details the quirky world of quantitative analysis through stories told by some of today's most successful quants. For anyone who might have thought otherwise, there are engaging personalities behind all that number crunching!" --Ira Kawaller, Kawaller & Co. and the Kawaller Fund "A fun and fascinating read. This book tells the story of how academics, physicists, mathematicians, and other scientists became professional investors managing billions." --David A. Krell, President and CEO, International Securities Exchange "How I Became a Quant should be must reading for all students with a quantitative aptitude. It provides fascinating examples of the dynamic career opportunities potentially open to anyone with the skills and passion for quantitative analysis." --Roy D. Henriksson, Chief Investment Officer, Advanced Portfolio Management "Quants"--those who design and implement mathematical models for the pricing of derivatives, assessment of risk, or prediction of market movements--are the backbone of today's investment industry. As the greater volatility of current financial markets has driven investors to seek shelter from increasing uncertainty, the quant revolution has given people the opportunity to avoid unwanted financial risk by literally trading it away, or more specifically, paying someone else to take on the unwanted risk. *How I Became a Quant* reveals the faces behind the quant revolution, offering you the chance to learn firsthand what it's like to be a quant today. In this fascinating collection of Wall Street war stories, more than two dozen quants detail their roots, roles, and contributions, explaining what they do and how they do it, as well as outlining the sometimes unexpected paths they have followed from the halls of academia to the front lines of an investment revolution.

How to Prove It MAA

This newly expanded and updated second edition of the best-selling classic continues to take the "mystery" out of designing algorithms, and analyzing their efficacy and efficiency. Expanding on the first edition, the book now serves as the primary textbook of choice for algorithm design courses while maintaining its status as the premier practical reference guide to algorithms for programmers, researchers, and students. The reader-friendly *Algorithm Design Manual* provides straightforward access to combinatorial algorithms technology, stressing design over analysis. The first part, *Techniques*, provides accessible instruction on methods for designing and analyzing computer

algorithms. The second part, *Resources*, is intended for browsing and reference, and comprises the catalog of algorithmic resources, implementations and an extensive bibliography. *NEW* to the second edition: • Doubles the tutorial material and exercises over the first edition • Provides full online support for lecturers, and a completely updated and improved website component with lecture slides, audio and video • Contains a unique catalog identifying the 75 algorithmic problems that arise most often in practice, leading the reader down the right path to solve them • Includes several *NEW* "war stories" relating experiences from real-world applications • Provides up-to-date links leading to the very best algorithm implementations available in C, C++, and Java

pt. 1. Notes World Scientific Publishing Company

There are many bits and pieces of folklore in mathematics that are passed down from advisor to student, or from collaborator to collaborator, but which are too fuzzy and nonrigorous to be discussed in the formal literature. Traditionally, it was a matter of luck and location as to who learned such "folklore mathematics". But today, such bits and pieces can be communicated effectively and efficiently via the semiformal medium of research blogging. This book grew from such a blog. In 2007 Terry Tao began a mathematical blog to cover a variety of topics, ranging from his own research and other recent developments in mathematics, to lecture notes for his classes, to nontechnical puzzles and expository articles. The first two years of the blog have already been published by the American Mathematical Society. The posts from the third year are being published in two volumes. This second volume contains a broad selection of mathematical expositions and self-contained technical notes in many areas of mathematics, such as logic, mathematical physics, combinatorics, number theory, statistics, theoretical computer science, and group theory. Tao has an extraordinary ability to explain deep results to his audience, which has made his blog quite popular. Some examples of this facility in the present book are the tale of two students and a multiple-choice exam being used to explain the $P = NP$ conjecture and a discussion of "no self-defeating object" arguments that starts from a schoolyard number game and ends with results in logic, game theory, and theoretical physics. The first volume consists of a second course in real analysis, together with related material from the blog, and it can be read independently.

Solving Systems of Polynomial Equations Springer Nature

An introduction to computational complexity theory, its connections and interactions with mathematics, and its central role in the natural and social sciences, technology, and philosophy *Mathematics and Computation* provides a broad, conceptual overview of computational complexity theory—the mathematical study of efficient computation. With important practical applications to computer science and industry, computational complexity theory has evolved into a highly interdisciplinary field, with strong links to most mathematical areas and to a growing number of scientific endeavors. Avi Wigderson takes a sweeping survey of complexity theory, emphasizing the field's insights and challenges. He explains the ideas and motivations leading to key models, notions, and results. In particular, he looks at algorithms and complexity, computations and proofs, randomness and interaction, quantum and arithmetic computation, and cryptography and learning, all as parts of a cohesive whole with numerous cross-influences. Wigderson illustrates the immense breadth of the field, its beauty and richness, and its diverse and growing interactions with other areas of mathematics. He ends with a comprehensive look at the theory of computation, its

methodology and aspirations, and the unique and fundamental ways in which it has shaped and will further shape science, technology, and society. For further reading, an extensive bibliography is provided for all topics covered. Mathematics and Computation is useful for undergraduate and graduate students in mathematics, computer science, and related fields, as well as researchers and teachers in these fields. Many parts require little background, and serve as an invitation to newcomers seeking an introduction to the theory of computation. Comprehensive coverage of computational complexity theory, and beyond High-level, intuitive exposition, which brings conceptual clarity to this central and dynamic scientific discipline Historical accounts of the evolution and motivations of central concepts and models A broad view of the theory of computation's influence on science, technology, and society Extensive bibliography

A Mathematical Exploration Princeton University Press

Publisher Description

Hackett Publishing

Felix Klein, one of the great nineteenth-century geometers, rediscovered in mathematics an idea from Eastern philosophy: the heaven of Indra contained a net of pearls, each of which was reflected in its neighbour, so that the whole Universe was mirrored in each pearl. Klein studied infinitely repeated reflections and was led to forms with multiple co-existing symmetries. For a century these ideas barely existed outside the imagination of mathematicians. However in the 1980s the authors embarked on the first computer exploration of Klein's vision, and in doing so found many further extraordinary images. Join the authors on the path from basic mathematical ideas to the simple algorithms that create the delicate fractal filigrees, most of which have never appeared in print before. Beginners can follow the step-by-step instructions for writing programs that generate the images. Others can see how the images relate to ideas at the forefront of research.

[The Algorithm Design Manual](#) Clarendon Press

A classic problem in mathematics is solving systems of polynomial equations in several unknowns.

Today, polynomial models are ubiquitous and widely used across the sciences. They arise in robotics, coding theory, optimization, mathematical biology, computer vision, game theory, statistics, and numerous other areas. This book furnishes a bridge across mathematical disciplines and exposes many facets of systems of polynomial equations. It covers a wide spectrum of mathematical techniques and algorithms, both symbolic and numerical. The set of solutions to a system of polynomial equations is an algebraic variety - the basic object of algebraic geometry. The algorithmic study of algebraic varieties is the central theme of computational algebraic geometry. Exciting recent developments in computer software for geometric calculations have revolutionized the field. Formerly inaccessible problems are now tractable, providing fertile ground for experimentation and conjecture. The first half of the book gives a snapshot of the state of the art of the topic. Familiar themes are covered in the first five chapters, including polynomials in one variable, Grobner bases of zero-dimensional ideals, Newton polytopes and Bernstein's Theorem, multidimensional resultants, and primary decomposition. The second half of the book explores polynomial equations from a variety of novel and unexpected angles. It introduces interdisciplinary connections, discusses highlights of current research, and outlines possible future algorithms. Topics include computation of Nash equilibria in game theory, semidefinite programming and the real Nullstellensatz, the algebraic geometry of statistical models, the piecewise-linear geometry of valuations and amoebas, and the Ehrenpreis-Palamodov theorem on linear partial differential equations with constant coefficients. Throughout the text, there are many hands-on examples and exercises, including short but complete sessions in MapleR, MATLABR, Macaulay 2, Singular, PHCpack, CoCoA, and SOSTools software. These examples will be particularly useful for readers with no background in algebraic geometry or commutative algebra. Within minutes, readers can learn how to type in polynomial equations and actually see some meaningful results on their computer screens. Prerequisites include basic abstract and computational algebra. The book is designed as a text for a graduate course in computational algebra.