

Essentials Of Electrical And Computer Engineering

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SANAA SHEPARD

Fundamentals of Linear State Space Systems World Scientific

An electric machine is a device that converts mechanical energy into electrical energy or vice versa. It can take the form of an electric generator, electric motor, or transformer. Electric generators produce virtually all electric power we use all over the world. Electric machine blends the three major areas of electrical engineering: power, control and power electronics. This book presents the relation of power quantities for the machine as the current, voltage power flow, power losses, and efficiency. This book will provide a good understanding of the behavior and its drive, beginning with the study of salient features of electrical dc and ac machines.

The Elements of Computing Systems Springer

This textbook takes a unified view of the fundamentals of wireless communication and explains cutting-edge concepts in a simple and intuitive way. An abundant supply of exercises make it ideal for graduate courses in electrical and computer engineering and it will also be of great interest to practising engineers.

Fundamentals of Electrical Engineering Cambridge University Press

This textbook gives a fresh approach to an introductory course in signal processing. Its unique feature is to alternate chapters on continuous-time (analog) and discrete-time (digital) signal processing concepts in a parallel and synchronized manner. This presentation style helps readers to realize and understand the close relationships between continuous and discrete time signal processing, and lays a solid foundation for the study of practical applications such as the analysis and design of analog and digital filters. The compendium provides motivation and necessary mathematical rigor. It generalizes the Fourier transform to Laplace and Z transforms, applies these transforms to linear system analysis, covers the time and frequency-domain analysis of differential and difference equations, and presents practical applications of these techniques to convince readers of their usefulness. MATLAB® examples are provided throughout, and over 100 pages of solved homework problems are included in the appendix. Contents: Introduction to Signal Processing Discrete-Time Signals and Operations Continuous-Time Signals and Operations Frequency Analysis of Discrete-Time Signals Frequency Analysis of Continuous-Time Signals Sampling Theory and Practice Frequency Analysis of Discrete-Time Systems Frequency Analysis of Continuous-Time Systems Z-Domain Signal Processing S-Domain Signal Processing Applications of Z-Domain Signal Processing Applications of S-Domain Signal Processing Appendix: Solved Homework Problems Readership: Researchers, academics, professionals and undergraduate students in signal processing. Keywords: Signal Processing; Introduction; Analog and Digital; Practical; Applications; Solved Homework Problems Review: *Essentials of Electrical and Computer Engineering* Springer Science & Business Media

This book contains all the topics of importance to the low power designer. It first lays the foundation and then goes on to detail the design process. The book also discusses such special topics as power management and modal design, ultra low power, and low power design methodology and flows. In addition, coverage includes projections of the future and case studies.

Essentials of Electrical and Computer Engineering, Solutions Manual Springer Science & Business Media

"Includes removable just in time reference cards, great for FE exam study"--Cover.

Practical Signal Processing and Its Applications John Wiley & Sons

Communications technologies increasingly pervade our everyday lives, yet the underlying principles are a mystery to most. Even among engineers and technicians, understanding of this complex subject remains limited. However, there is undeniably a growing need for all technology disciplines to gain intimate awareness of how their fields are affected by a more densely networked world. The computer science field in particular is profoundly affected by the growing dominance of communications, and computer scientists must increasingly engage with electrical engineering concepts. Yet communications technology is often perceived as a challenging subject with a steep learning curve. To address this need, the authors have transformed classroom-tested materials into this accessible textbook to give readers an intimate understanding of fundamental communications concepts. Readers are introduced to the key essentials, and each selected topic is

discussed in detail to promote mastery. Engineers and computer scientists will gain an understanding of concepts that can be readily applied to their respective fields, as well as provide the foundation for more advanced study of communications. Provides a thorough grounding in the basics by focusing on select key concepts Clarifies comprehension of the subject via detailed explanation and illustration Helps develop an intuitive sense of both digital and analog principles Introduces key broadcasting, wireless and wired systems Helps bridge the knowledge gap between software and electrical engineering Requires only basic calculus and trigonometry skills Classroom tested in undergraduate CS and EE programs Communications Engineering by Lee, Chiu, and Lin will give advanced undergraduates in computer science and beginning students of electrical engineering a rounded understanding of communications technologies. The book also serves as a key introduction to specialists in industry, or anyone who desires a working understanding of communications technologies.

The Digital Information Age: An Introduction to Electrical Engineering CRC Press

This easy to read textbook provides an introduction to computer architecture, while focusing on the essential aspects of hardware that programmers need to know. The topics are explained from a programmer's point of view, and the text emphasizes consequences for programmers. Divided in five parts, the book covers the basics of digital logic, gates, and data paths, as well as the three primary aspects of architecture: processors, memories, and I/O systems. The book also covers advanced topics of parallelism, pipelining, power and energy, and performance. A hands-on lab is also included. The second edition contains three new chapters as well as changes and updates throughout.

Fundamentals of Electrical Circuit Analysis Springer

This comprehensive textbook will help readers to acquire a thorough understanding of the fundamentals of electromagnetism and its applications in various areas including spectroscopy, signal processing and contemporary computation. The text introduces the principals and applications of electricity, magnetism and electromagnetic theory which is foundation for communication systems, spectroscopy, and modern computing. It is followed by discussing the digital systems and their importance in computing, difference between digital signal transmission and wireless media, visualization techniques and useful simulation and computational techniques, besides advances in quantum computing. Aimed at senior undergraduate and graduate students in the field of electrical engineering, electronics and communication engineering, this textbook: Provides fundamentals of electromagnetism and its applications in a single volume. Covers recent developments in computing and artificial intelligence. Discussion digital signal processing and wireless communication in depth. Covers advanced applications of electromagnetism in communication, spectroscopy, and computing. Discusses Computer Modelling & Simulation, Artificial Intelligence, and Quantum Computing.

Microelectronic Circuits John Wiley & Sons

This reference text presents the state-of-the-art in edge computing, its primitives, devices and simulators, applications, and healthcare-based case studies. The text provides integration of blockchain with edge computing systems and integration of edge with Internet of Things (IoT) and cloud computing. It will facilitate readers to setup edge-based environment and work with edge analytics. It covers important topics, including cluster computing, fog computing, networking architecture, edge computing simulators, edge analytics, privacy-preserving schemes, edge computing with blockchain, autonomous vehicles, and cross-domain authentication. Aimed at senior undergraduate, graduate students and professionals in the fields of electrical engineering, electronics engineering, computer science, and information technology, this text: Discusses edge data storage security with case studies and blockchain integration with the edge computing system Covers theoretical methods with the help of applications, use cases, case studies, and examples Provides healthcare real-time case studies elaborated by utilizing the virtues of homomorphic encryption Discusses real-time interfaces, devices, and simulators in detail

Fundamentals of Electric Machines: A Primer with MATLAB Prentice Hall

Fundamentals of Pattern Recognition and Machine Learning is designed for a one or two-semester introductory course in Pattern Recognition or Machine Learning at the graduate or advanced undergraduate level. The book combines theory and practice and is suitable to the classroom and self-study. It has grown out of lecture notes and assignments that the author has developed

while teaching classes on this topic for the past 13 years at Texas A&M University. The book is intended to be concise but thorough. It does not attempt an encyclopedic approach, but covers in significant detail the tools commonly used in pattern recognition and machine learning, including classification, dimensionality reduction, regression, and clustering, as well as recent popular topics such as Gaussian process regression and convolutional neural networks. In addition, the selection of topics has a few features that are unique among comparable texts: it contains an extensive chapter on classifier error estimation, as well as sections on Bayesian classification, Bayesian error estimation, separate sampling, and rank-based classification. The book is mathematically rigorous and covers the classical theorems in the area. Nevertheless, an effort is made in the book to strike a balance between theory and practice. In particular, examples with datasets from applications in bioinformatics and materials informatics are used throughout to illustrate the theory. These datasets are available from the book website to be used in end-of-chapter coding assignments based on python and scikit-learn. All plots in the text were generated using python scripts, which are also available on the book website.

Fundamentals of Electromagnetics for Electrical and Computer Engineering CRC Press

Fundamentals of Electromagnetics for Electrical and Computer Engineering, First Edition is appropriate for all beginning courses in electromagnetics, in both electrical engineering and computer engineering programs. This is ideal for anyone interested in learning more about electromagnetics. Dr. N. Narayana Rao has designed this compact, one-semester textbook in electromagnetics to fully reflect the evolution of technologies in both electrical and computer engineering. This book's unique approach begins with Maxwell's equations for time-varying fields (first in integral and then in differential form), and also introduces waves at the outset. Building on these core concepts, Dr. Rao treats each category of fields as solutions to Maxwell's equations, highlighting the frequency behavior of physical structures. Next, he systematically introduces the topics of transmission lines, waveguides, and antennas. To keep the subject's geometry as simple as possible, while ensuring that students master the physical concepts and mathematical tools they will need, Rao makes extensive use of the Cartesian coordinate system. Topics covered in this book include: uniform plane wave propagation; material media and their interaction with uniform plane wave fields; essentials of transmission-line analysis (both frequency- and time-domain); metallic waveguides; and Hertzian dipole field solutions. Material on cylindrical and spherical coordinate systems is presented in appendices, where it can be studied whenever relevant or convenient. Worked examples are presented throughout to illuminate (and in some cases extend) key concepts; each chapter also contains a summary and review questions. (Note: this book provides a one-semester alternative to Dr. Rao's classic textbook for two-semester courses, Elements of Engineering Electromagnetics, now in its Sixth Edition.) Electromagnetism for Signal Processing, Spectroscopy and Contemporary Computing CRC Press

Fundamentals of Power Electronics, Third Edition, is an up-to-date and authoritative text and reference book on power electronics. This new edition retains the original objective and philosophy of focusing on the fundamental principles, models, and technical requirements needed for designing practical power electronic systems while adding a wealth of new material. Improved features of this new edition include: new material on switching loss mechanisms and their modeling; wide bandgap semiconductor devices; a more rigorous treatment of averaging; explanation of the Nyquist stability criterion; incorporation of the Tan and Middlebrook model for current programmed control; a new chapter on digital control of switching converters; major new chapters on advanced techniques of design-oriented analysis including feedback and extra-element theorems; average current control; new material on input filter design; new treatment of averaged switch modeling, simulation, and indirect power; and sampling effects in DCM, CPM, and digital control. Fundamentals of Power Electronics, Third Edition, is intended for use in introductory power electronics courses and related fields for both senior undergraduates and first-year graduate students interested in converter circuits and electronics, control systems, and magnetic and power systems. It will also be an invaluable reference for professionals working in power electronics, power conversion, and analog and digital electronics. Includes an increased number of end of chapter problems; Updated and reorganized, including three completely new chapters; Includes key principles and a rigorous treatment of topics.

Oxford University Press, USA

This book is designed as an introductory course for undergraduate students, in Electrical and Electronic, Mechanical, Mechatronics, Chemical and Petroleum engineering, who need fundamental knowledge of electrical circuits. Worked out examples have been presented after discussing each theory. Practice problems have also been included to enrich the learning experience of the students and professionals. PSpice and Multisim software packages have been included for simulation of different electrical circuit parameters. A number of exercise problems have been included in the book to aid faculty members.

DSP Architecture Design Essentials John Wiley & Sons

Divided into four parts: circuits, electronics, digital systems, and electromagnetics, this text provides an understanding of the fundamental principles on which modern electrical engineering is based. It is suitable for a variety of electrical engineering courses, and can also be used as a text for an introduction to electrical engineering.

Systems and Control McGraw-Hill Science, Engineering & Mathematics

Unlike books currently on the market, this book attempts to satisfy two goals: combine circuits and electronics into a single, unified treatment, and establish a strong connection with the contemporary world of digital systems. It will introduce a new way of looking not only at the treatment of circuits, but also at the treatment of introductory coursework in engineering in general. Using the concept of "abstraction," the book attempts to form a bridge between the world of physics and the world of large computer systems. In particular, it attempts to unify electrical engineering and computer science as the art of creating and exploiting successive abstractions to manage the complexity of building useful electrical systems. Computer systems are simply one type of electrical systems. +Balances circuits theory with practical digital electronics applications. +Illustrates concepts with real devices. +Supports the popular circuits and electronics course on the MIT OpenCourse Ware from which professionals worldwide study this new approach. +Written by two educators well known for their innovative teaching and research and their collaboration with industry. +Focuses on contemporary MOS technology.

Essential Computing Addison-Wesley

Prepare to pass the computer-based FE Electrical and Computer exam with PPI's FE Electrical and Computer Review Manual.

Edge Computing Springer Science & Business Media

Learn how to study, analyze, select, and design a successful mechatronic product This innovative, cutting-edge publication presents the essential nature of mechatronics, a field at the crossroads of information technology and mechanical and electrical engineering. Readers learn how to blend mechanisms,

electronics, sensors, control strategies, and software into a functional design. Given the breadth that the field of mechatronics draws upon, this publication provides a critical service to readers by paring down the topics to the most essential ones. A common thread throughout the publication is tailoring performance to the actual needs of the user, rather than designing "by the book."

Practical methods clarify engineering trade-offs needed to design and manufacture competitive state-of-the-art products and systems. Key features include: * Easy-to-construct set of laboratory experiments to give readers practice in controlling difficult systems using discrete-time algorithms * Essentials of control theory, concentrating on state-space and easily constructed simulations in JavaScript, including typical mechatronic systems with gross nonlinearities where linear methods give the "wrong answer" * Hot topics that include advances in the automotive, multimedia, robotics, defense, medical, and consumer industries * Author-provided Web site at www.EssMech.com offers additional resources, including videos, dynamic simulation examples, software tools, and downloads There are hundreds of choices involved in all but the simplest of mechatronic design tasks. Using this publication as a reference, electrical, mechanical, and computer designers and engineers can find the most efficient, cost-effective methods to transform their goals into successful commercial products. With its use of laboratory experiments, this publication is also recommended as a graduate-level textbook. Author Web site located at www.EssMech.com provides in-depth support material that includes links to simulations for modeling dynamic systems with real-time interactions, image processing examples, and 3D robot modeling software, enabling readers to "construct" and manipulate their own mechanism as well as other useful links. *Essentials Of Electrical And Computer Engineering 1/e* Professional Publications Incorporated

In *DSP Architecture Design Essentials*, authors Dejan Marković and Robert W. Brodersen cover a key subject for the successful realization of DSP algorithms for communications, multimedia, and healthcare applications. The book addresses the need for DSP architecture design that maps advanced DSP algorithms to hardware in the most power- and area-efficient way. The key feature of this text is a design methodology based on a high-level design model that leads to hardware implementation with minimum power and area. The methodology includes algorithm-level considerations such as automated word-length reduction and intrinsic data properties that can be leveraged to reduce hardware complexity. From a high-level data-flow graph model, an architecture exploration methodology based on linear programming is used to create an array of architectural solutions tailored to the underlying hardware technology. The book is supplemented with online material: bibliography, design

examples, CAD tutorials and custom software.

Fundamentals of Electronic Systems Design Essentials of Electrical and Computer Engineering

This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. *Fundamentals of Electromagnetics for Electrical and Computer Engineering*, First Edition is appropriate for all beginning courses in electromagnetics, in both electrical engineering and computer engineering programs. This is ideal for anyone interested in learning more about electromagnetics. Dr. N. Narayana Rao has designed this compact, one-semester textbook in electromagnetics to fully reflect the evolution of technologies in both electrical and computer engineering. This book's unique approach begins with Maxwell's equations for time-varying fields (first in integral and then in differential form), and also introduces waves at the outset. Building on these core concepts, Dr. Rao treats each category of fields as solutions to Maxwell's equations, highlighting the frequency behavior of physical structures. Next, he systematically introduces the topics of transmission lines, waveguides, and antennas. To keep the subject's geometry as simple as possible, while ensuring that students master the physical concepts and mathematical tools they will need, Rao makes extensive use of the Cartesian coordinate system. Topics covered in this book include: uniform plane wave propagation; material media and their interaction with uniform plane wave fields; essentials of transmission-line analysis (both frequency- and time-domain); metallic waveguides; and Hertzian dipole field solutions. Material on cylindrical and spherical coordinate systems is presented in appendices, where it can be studied whenever relevant or convenient. Worked examples are presented throughout to illuminate (and in some cases extend) key concepts; each chapter also contains a summary and review questions. (Note: this book provides a one-semester alternative to Dr. Rao's classic textbook for two-semester courses, *Elements of Engineering Electromagnetics*, now in its Sixth Edition.)

Fundamentals of Microwave and RF Design Springer Nature *Essentials of Electrical and Computer Engineering* introduces technologies such as MEMS (Microelectromechanical Systems) to illustrate how modern technologies are interdisciplinary. Presenting modularized coverage of a wide range of topics to afford instructors great flexibility, *Essentials of Electrical and Computer Engineering*, is an exceptionally strong teaching tool—gently yet thoroughly introducing students to the full spectrum of fundamental topics; offering strong pedagogical support and clear explanations, and never relying on superficial, cursory explanations. This text may also be useful for the reader who wishes to use a self-study approach to learn the fundamentals of electrical and computer engineering.