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 Building The Web Of Things
 Building the Web of Things is a hands-on guide that teaches how to design and implement scalable, flexible, and industry-ready IoT solutions on the Web. This practical book will show you how to connect various devices to the Web and how to expose their services and data over REST APIs.
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 Building the Web of Things: With examples in Node.js and ...
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 59 4 Getting started with embedded systems
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 143 7 Implementing web

Things 175
 Building the Web of Things - SparkFun Electronics
 There are many ways you can contribute to this effort, some of which are:
 Build a Web Thing — build your own IoT device which uses the Web Thing API
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 Hack on Project Things — Help us develop Mozilla's Web of ...
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 Metadata enables interoperability | Describe the interfaces exposed to applications | Describe the communication and security requirements for accessing things | Describe the data models, semantics, and domain constraints
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Dominique Guinard.

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Microsoft

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Managing the Web of Things: Linking the Real World to the Web presents a consolidated and holistic coverage of engineering, management, and analytics of the Internet of Things. The web has gone through many transformations, from traditional linking and sharing of computers and documents (i.e., Web of Data), to the current connection of people (i.e., Web of People), and to the emerging connection of billions of physical objects (i.e., Web of Things).

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samples, and practical examples. Readers will benefit from Dominique and Vlad's considerable experience with IoT, from academic research, right through to building and continuing to enhance EVERYTHING's real-world, IoT Smart Products Platform.

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