
Discovering Requirements How To Specify Products And Services

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HUGHES HESS

*Discovering Real Business Requirements
for Software Project Success* Berrett-
Koehler Publishers

This book constitutes the proceedings of the 10th International Conference on Middleware, held in Urbana, IL, USA during November 30 - December 4. The 21 papers presented have been selected from 110 submissions. The papers are

organized in topical sections on communications (protocols and optimization), service component composition/adaption, monitoring, pervasive, stream processing, failure resilience, and support for testing.

Discovering Computers, Essentials

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This book is designed to be of value to anyone who is studying management, whether as a subject in its own right or as a module forming part of any business-related degree or diploma. However, it provides complete coverage of the topics

listed in the Edexcel Guidelines for Units 15 (Managing Business Activities to Achieve Results) and 16 (Managing Communications, Knowledge and Information), of the BTEC Higher Nationals in Business (revised 2010). The book contains these sections: * Managing activities to achieve results * Managing communications, knowledge and information Features include summary diagrams, worked examples and illustrations, activities, discussion topics, chapter summaries and quick quizzes, all presented in a user friendly format that

helps to bring the subject to life.

Scenarios, Stories, Use Cases IGI Global
This book constitutes the refereed proceedings of the International Conference on Embedded and Ubiquitous Computing, EUC 2007, held in Taipei, Taiwan, in December 2007. The 65 revised full papers presented were carefully reviewed and selected from 217 submissions. The papers are organized in topical sections. They include sections on power aware computing, reconfigurable embedded systems, wireless networks, real-time/embedded operating systems, and embedded system architectures.

Hypothesis, Molecular Aspects and Therapeutic Applications Knopf Books for Young Readers

Project Requirements: A Guide to Best Practices gives project managers tools they can assimilate and apply easily to improve project success rates, reduce development costs, reduce rework, and accelerate time to market. Based on experience and best practices, this valuable reference will help you: • Clarify real requirements before you initiate project work • Improve management of project requirements • Save time and

effort • Manage to your schedule • Improve the quality of deliverables • Increase customer satisfaction and drive repeat business Project Requirements: A Guide to Best Practices provides project managers with a direct, practical strategy to overcome requirements challenges and manage requirements successfully.

The Book Thief IOS Press

While a number of books on the market deal with software requirements, this is the first resource to offer you a methodology for discovering and testing the real business requirements that software products must meet in order to provide value. The book provides you with practical techniques that help prevent the main causes of requirements creep, which in turn enhances software development success and satisfaction among the organizations that apply these approaches. Complementing discovery methods, you also learn more than 21 ways to test business requirements from the perspectives of assessing suitability of form, identifying overlooked requirements, and evaluating substance and content. The powerful techniques and methods presented are applied to a real business

case from a company recognized for world-class excellence. You are introduced to the innovative Problem Pyramid™ technique which helps you more reliably identify the real problem and requirements content. From an examination of key methods for gathering and understanding information about requirements, to seven guidelines for documenting and communicating requirements, while avoiding analysis paralysis, this book is a comprehensive, single source for uncovering the real business requirements for your software development projects.

Advanced Information Systems Engineering "O'Reilly Media, Inc."

Shelf category: Software Engineering
Mastering the Requirements Process
Suzanne Robertson & James Robertson
Delivering the software that your customer really wants. "Mastering the Requirements Process and the Volere specification template are real breakthroughs. They introduce the beginnings of science to a domain which had, up till now, been ruled by craft." Tom DeMarco is widely recognized that incorrect requirements account for up to

60% of errors in software products, and yet the majority of software development organizations do not have a formal requirements process. Many organizations appear willing to spend huge amounts on fixing and altering badly-specified software, but seem unwilling to invest a much smaller amount to get the requirements right in the first place. This is a book for those who want to get the right requirements. Mastering the Requirements Process sets out an industry-tested process for gathering and verifying requirements. It provides the techniques and insights for discovering precisely what the customer wants and needs. "Mastering the Requirements Process shows, step by step, template by template, example by example, one well-tested way to assemble a complete, comprehensive requirements process." Gerald Weinberg The specification template in this book provides the basis for your own requirements specifications. It guides you to the correct specification content as each part of the process reveals different aspects of the products functionality and properties. This book shows you how to make the requirement measurable and

testable. By providing a measurement a fit criterion for each requirement, the requirements analyst can describe precisely what the customer wants, the designer can construct a product that exactly matches the requirement, and the tester can determine whether or not the final solution satisfies the requirement. "The Robertsons" concept of fit criteria is all by itself worth the investment of your time to read the whole book. Fit criteria and the allied discipline of quality gateways enable you to build requirement sets that are measurable, provably correct and testably complete." Tom DeMarco Features: 7 The Volere requirements process completely specified with a rigorous and detailed model. 7 A specification template that can be used as the basis for your own requirements specifications. 7 The requirements shell used for bringing rigor, tracability and completeness to requirements. 7 Checklists to help identify stakeholders, users, non-functional requirements and more. 7 Trawling techniques for eliciting requirements. 7 How to exploit use cases to determine the best product to build. 7 Reusing requirements and requirements

patterns. 7 Examples showing how the techniques and templates are applied in real-world situations. 7 Accessible style, fully cross-referenced, numerous diagrams. The Authors: Suzanne Robertson is a leading figure in the world of systems analysis and requirements modeling. She is the roving ambassador for the British Computer Society's Reuse Group and is on organizing committees for the International Conference on Software Reuse and Object Technology. James Robertson brings the experience of working and consulting on requirements with several hundred companies to this book. When his busy seminar schedule permits, James advises companies on how to adapt to a world where requirements are paramount. Suzanne and James are principals of the Atlantic Systems Guild, an international think-tank producing numerous books and seminars that are among the most successful in the software industry. Visit Addison Wesley Longman on the World Wide Web at: [http://www.com/cseng/BarcodeBack](http://www.awl-he.com/computing/http://www.com/cseng/BarcodeBack) of Jacket *Embedded and Ubiquitous Computing* John Wiley & Sons

The popular DISCOVERING COMPUTERS ESSENTIALS is now revised, based on customer feedback, to reflect the evolving needs of today's Introductory Technology students. This exciting new edition maintains proven hallmarks that ensure students know what they need to be successful digital citizens in college and beyond. This edition offers the latest coverage of today's digital world with an emphasis on enterprise computing, ethics, Internet search skills, mobile computing, various operating systems, browsers and security. Critical thinking and problem-solving exercises throughout the text reinforce key skills, while end-of-chapter activities provide hands-on practice. DISCOVERING COMPUTERS ESSENTIALS provides the content your students need, presented in a way that ensures their success. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Encyclopedia of Software Engineering Three-Volume Set (Print) Pearson Education

New techniques and tools for database and database technologies are

continuously being introduced. These technologies are the heart of many business information systems and can benefit from theories, models, and research results from other disciplines. Innovations in Database Design, Web Applications, and Information Systems Management presents ideal research in the areas of database theory, systems design, ontologies, and many more. Including examples of the convergence of ideas from various disciplines aimed at improving and developing the theory of information technology and management of information resources, this book is useful for researchers and practitioners in the IT field.

Bridge the gap between software requirements and executable specifications to deliver successful projects Cengage Learning

Addressing systems engineers, this book introduces techniques for discovering and expressing systems requirements. The authors treat requirements as simple pieces of text, supported by operational scenarios and informal diagrams. They present the information in a step-by-step format addressing capturing requirements

from users, organizing them into a clear message, techniques for requirement writing, and informal review processes. Annotation copyrighted by Book News, Inc., Portland, OR

Smart Grid Handbook, 3 Volume Set CRC Press

Readers learn to maximize the use of mobile devices, make the most of online tools for collaboration and communications, and fully utilize today's Internet capabilities with the latest edition of DISCOVERING COMPUTERS ESSENTIALS ENHANCED. Learners see how technology skills assist in gaining employment and advancing careers. This edition highlights the most recent developments with new emphasis on Web Development, creating a strong web presence, and the latest Windows 10 information. The authors emphasize actionable content with a proven learning structure and practice to reinforce key skills. Self-assessments open each chapter, enabling readers to target study and learn more in less time. DISCOVERING COMPUTERS ESSENTIALS ENHANCED presents the content needed to succeed in a way that ensures understanding. Important Notice: Media

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APPLYING UML & PATTERNS 3RD EDITION
Discovering RequirementsHow to Specify Products and Services

The popular DISCOVERING COMPUTERS is now revised, based on customer feedback, to reflect the evolving needs of today's Introductory Technology students. This exciting new edition maintains proven hallmarks that ensure students know what they need to be successful digital citizens in college and beyond. This edition offers the latest coverage of today's digital world with an emphasis on enterprise computing, ethics, Internet search skills, mobile computing, various operating systems, browsers and security. Critical thinking and problem-solving exercises throughout the text reinforce key skills, while end-of-chapter activities provide hands-on practice. DISCOVERING COMPUTERS provides the content your students need, presented in a way that ensures their success. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Requirements-Led Project Management
Springer Science & Business Media
Apply best practices for capturing, analyzing, and implementing software requirements through visual models—and deliver better results for your business. The authors—experts in eliciting and visualizing requirements—walk you through a simple but comprehensive language of visual models that has been used on hundreds of real-world, large-scale projects. Build your fluency with core concepts—and gain essential, scenario-based context and implementation advice—as you progress through each chapter. Transcend the limitations of text-based requirements data using visual models that more rigorously identify, capture, and validate requirements Get real-world guidance on best ways to use visual models—how and when, and ways to combine them for best project outcomes Practice the book's concepts as you work through chapters Change your focus from writing a good requirement to ensuring a complete system
Que Publishing
Advances in Computer and Information Sciences and Engineering includes a set of

rigorously reviewed world-class manuscripts addressing and detailing state-of-the-art research projects in the areas of Computer Science, Software Engineering, Computer Engineering, and Systems Engineering and Sciences. Advances in Computer and Information Sciences and Engineering includes selected papers from the conference proceedings of the International Conference on Systems, Computing Sciences and Software Engineering (SCSS 2007) which was part of the International Joint Conferences on Computer, Information and Systems Sciences and Engineering (CISSE 2007).
Discovering Requirements Addison-Wesley Professional
This book constitutes the refereed proceedings of the 17th International Working Conference on Requirements Engineering: Foundation for Software Quality, REFSQ 2011, held in Essen, Germany, in March 2011. The 10 revised full papers and the 9 short papers presented were carefully reviewed and selected from 59 submissions. The papers are organized in seven topical sections on security and sustainability; process

improvement and requirements in context; elicitation; models; services; embedded and real-time systems; and prioritization and traceability.

How to Start a Business Analyst Career

Springer Science & Business Media

WHAT IS THIS BOOK ABOUT?

Communicate Business Needs in an Agile (e.g. Scrum) or Lean (e.g. Kanban) Environment Problem solvers are in demand in every organization, large and small, from a Mom and Pop shop to the federal government. Increase your confidence and your value to organizations by improving your ability to analyze, extract, express, and discuss business needs in formats supported by Agile, Lean, and DevOps. The single largest challenge facing organizations around the world is how to leverage their Information Technology to gain competitive advantage. This is not about how to program the devices; it is figuring out what the devices should do. The skills needed to identify and define the best IT solutions are invaluable for every role in the organization. These skills can propel you from the mail room to the boardroom by making your organization more

effective and more profitable. Whether you: - are tasked with defining business needs for a product or existing software, - need to prove that a digital solution works, - want to expand your User Story and requirements discovery toolkit, or - are interested in becoming a Business Analyst, this book presents invaluable ideas that you can steal. The future looks bright for those who embrace Lean concepts and are prepared to engage with the business community to ensure the success of Agile initiatives. WHAT YOU WILL LEARN Learn Step by Step When and How to Define Lean / Agile Requirements Agile, Lean, DevOps, and Continuous Delivery do not change the need for good business analysis. In this book, you will learn how the new software development philosophies influence the discovery, expression, and analysis of business needs. We will cover User Stories, Features, and Quality Requirements (a.k.a. Non-functional Requirements - NFR). User Story Splitting and Feature Drill-down transform business needs into technology solutions. Acceptance Tests (Scenarios, Scenario Outlines, and Examples) have become a critical part of many Lean

development approaches. To support this new testing paradigm, you will also learn how to identify and optimize Scenarios, Scenario Outlines, and Examples in GIVEN-WHEN-THEN format (Gherkin) that are the bases for Acceptance Test Driven Development (ATDD) and Behavior Driven Development (BDD). This book presents concrete approaches that take you from day one of a change initiative to the ongoing acceptance testing in a continuous delivery environment. The authors introduce novel and innovative ideas that augment tried-and-true techniques for: - discovering and capturing what your stakeholders need, - writing and refining the needs as the work progresses, and - developing scenarios to verify that the software does what it should. Approaches that proved their value in conventional settings have been redefined to ferret out and eliminate waste (a pillar of the Lean philosophy). Those approaches are fine-tuned and perfected to support the Lean and Agile movement that defines current software development. In addition, the book is chock-full of examples and exercises that allow you to confirm your understanding of the presented ideas.

WHO WILL BENEFIT FROM READING THIS BOOK? How organizations develop and deliver working software has changed significantly in recent years. Because the change was greatest in the developer community, many books and courses justifiably target that group. There is, however, an overlooked group of people essential to the development of software-as-an-asset that have been neglected. Many distinct roles or job titles in the business community perform business needs analysis for digital solutions. They include: - Product Owners - Business Analysts - Requirements Engineers - Test Developers - Business- and Customer-side Team Members - Agile Team Members - Subject Matter Experts (SME) - Project Leaders and Managers - Systems Analysts and Designers - AND “anyone wearing the business analysis hat”, meaning anyone responsible for defining a future IT solution

TOM AND ANGELA’S (the authors) STORY Like all good IT stories, theirs started on a project many years ago. Tom was the super techie, Angela the super SME. They fought their way through the 3-year development of a new policy maintenance system for an insurance company. They

vehemently disagreed on many aspects, but in the process discovered a fundamental truth about IT projects. The business community (Angela) should decide on the business needs while the technical team’s (Tom)’s job was to make the technology deliver what the business needed. Talk about a revolutionary idea! All that was left was learning how to communicate with each other without bloodshed to make the project a resounding success. Mission accomplished. They decided this epiphany was so important that the world needed to know about it. As a result, they made it their mission (and their passion) to share this ground-breaking concept with the rest of the world. To achieve that lofty goal, they married and began the mission that still defines their life. After over 30 years of living and working together 24x7x365, they are still wildly enthusiastic about helping the victims of technology learn how to ask for and get the IT solutions they need to do their jobs better. More importantly, they are more enthusiastically in love with each other than ever before!

Mastering the Requirements Process John

Wiley & Sons

Extending the scenario method beyond interface design, this important book shows developers how to design more effective systems by soliciting, analyzing, and elaborating stories from end-users. Contributions from leading industry consultants and opinion-makers present a range of scenario techniques, from the light, sketchy, and agile to the careful and systematic. Includes real-world case studies from Philips, DaimlerChrysler, and Nokia, and covers systems ranging from custom software to embedded hardware-software systems.

Tools and Techniques for Low-Power Networking John Wiley & Sons

Comprehensive, cross-disciplinary coverage of Smart Grid issues from global expert researchers and practitioners. This definitive reference meets the need for a large scale, high quality work reference in Smart Grid engineering which is pivotal in the development of a low-carbon energy infrastructure. Including a total of 83 articles across 3 volumes. The Smart Grid Handbook is organized into 6 sections: Vision and Drivers, Transmission, Distribution, Smart Meters and Customers,

Information and Communications Technology, and Socio-Economic Issues. Key features: Written by a team representing smart grid R&D, technology deployment, standards, industry practice, and socio-economic aspects. Vision and Drivers covers the vision, definitions, evolution, and global development of the smart grid as well as new technologies and standards. The Transmission section discusses industry practice, operational experience, standards, cyber security, and grid codes. The Distribution section introduces distribution systems and the system configurations in different countries and different load areas served by the grid. The Smart Meters and Customers section assesses how smart meters enable the customers to interact with the power grid. Socio-economic issues and information and communications technology requirements are covered in dedicated articles. The Smart Grid Handbook will meet the need for a high quality reference work to support advanced study and research in the field of electrical power generation, transmission and distribution. It will be an essential reference for regulators and

government officials, testing laboratories and certification organizations, and engineers and researchers in Smart Grid-related industries.

Business Analysis Techniques for Discovering User Stories, Features, and Gherkin (Given-When-Then) Scenarios BPP Learning Media

The trusted handbook?now in a new edition This newly revised handbook presents a multifaceted view of systems engineering from process and systems management perspectives. It begins with a comprehensive introduction to the subject and provides a brief overview of the thirty-four chapters that follow. This introductory chapter is intended to serve as a "field guide" that indicates why, when, and how to use the material that follows in the handbook. Topical coverage includes: systems engineering life cycles and management; risk management; discovering system requirements; configuration management; cost management; total quality management; reliability, maintainability, and availability; concurrent engineering; standards in systems engineering; system architectures; systems design; systems

integration; systematic measurements; human supervisory control; managing organizational and individual decision-making; systems reengineering; project planning; human systems integration; information technology and knowledge management; and more. The handbook is written and edited for systems engineers in industry and government, and to serve as a university reference handbook in systems engineering and management courses. By focusing on systems engineering processes and systems management, the editors have produced a long-lasting handbook that will make a difference in the design of systems of all types that are large in scale and/or scope. [An Introduction to Data Mining](#) John Wiley & Sons

"Mastering the Requirements Process: Getting Requirements Right" sets out an industry-proven process for gathering and verifying requirements, regardless of whether you work in a traditional or agile development environment. In this sweeping update of the bestselling guide, the authors show how to discover precisely what the customer wants and needs, in the most efficient manner

possible.

Business Essentials Springer

Teaching the SQL skills that businesses demand when hiring programmers If you're a SQL beginner, you don't just want to learn SQL basics, you also want to get some practical SQL skills you can use in the job market. This book gives you both. Covering the basics through intermediate topics with clear explanations, hands-on exercises, and helpful solutions, this book is the perfect introduction to SQL. Topics

include both the current SQL:2008 standards, the upcoming SQL:2011 standards, and also how to use SQL against current releases of the most popular commercial SQL databases, such as Oracle, SQL Server, and MySQL. Introduces SQL concepts, explains SQL statements, and clearly shows how to write efficient and effective SQL code Uses a hands-on style and a sample database that incorporates all SQL concepts taught in the book; this database will be enhanced through the book as key points

and lessons are covered Covers topics such as how SQL interacts with the sample database via various interfaces, including vendor-provided utilities, programming languages, SQL clients, and productivity software Includes appendices with primers on database normalization, set theory and boolean algebra, RDBMS software step-by-step setup guides, and database connectivity Learn how to write effective, efficient SQL code with *Discovering SQL: A Hands-On Guide for Beginners*.